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Special Edition Using Mfc And Atl



Synopsis

Focusing on using the Microsoft Foundation Classes (MFC) effectively in Windows programs, this book contains extensive coverage of Database programming and the new Windows 95 controls. It provides valuable techniques for customizing MFC programs. Readers gain a better understanding of MFC by learning how to build their own classes.

Book Information

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Customer Reviews

This book is a VERY introductory book for MFC and ATL. Holds the reader's hand as they run the wizards and add a couple lines here and there. The various controls and Windows components are only used in the simplest of situations, and the reader is left to deal with any pragmatic use of the control. This is a book to read if you have NO experience at all with MFC, and even then I would strongly suggest having a copy of "Programming Windows95" by Petzold on the table next to you.

As a novice Visual C++ programmer, I found the MFC tutorials very useful. However, the title is misleading, and apparently includes the "ATL" as a means to garner sales and set it apart from other MFC books, because there is only a single small chapter on ATL, and the explanation of ATL leads me to conclude that the publisher asked the author to add the ATL chapter, when the author was not inclined to do so. But that's just my impression of it. When I **really** needed some info on

ATL for a project at work, the coverage of ATL in this book failed to provide any answers, and was simply confusing. To be honest, I really dislike ATL, and am a little upset that Microsoft has not simply followed the C++ STL. I wish Microsoft would do away with ATL, and simply optimize MFC to make it more efficient. Better yet, blend the two to provide a leaner class library for Win32 programming. MFC is too big. But I'd rather do Win32 than ATL, so MFC is the only alternative with Visual C++. As far as MFC goes, this book is a good reference.

This book is a great introduction to MFC and ATL. I think it help programmers to understand MFC but it also makes you confused. E.g. in the first chapter Views and Docs are explained but in next chapters the Docs are Views aren't used as they were explained and sometimes they aren't even used at all. Simple functions such as scroll bars aren't explained but Controls (Progress Bars etc.) are much easier to use and they are explained in detail. The book is also loaded with ERRORS. The ATL and COM chapters are explained in details and the books gets its 2 stars for that.

This book is a great introduction to MFC and ATL. I think it help programmers to understand MFC but it also makes you confused. E.g. in the first chapter Views and Docs are explained but in next chapters the Docs are Views aren't used as they were explained and sometimes they aren't even used at all. Simple functions such as scroll bars aren't explained but Controls (Progress Bars etc.) are much easier to use and they are explained in detail. The ATL and COM chapters are explained in details and the books gets its 4 stars for that.

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